

**Amendments to the Specification:**

Please replace the paragraph [00101] beginning at bottom of page 15 with the following rewritten paragraph:

--Drawmation can be used to record and replay the transformation of a purely graphical object into a functional object. For instance, a picture exists as a purely graphical object. But it can be lassoed and turned into a password (see pending U.S. patent application serial no. 10/635,883 ~~xx/xxx,xxx~~, entitled "Method for Creating and Using Computer Passwords", filed on August 5, 2003, which is specifically incorporated by reference herein). Then this picture becomes a functional object, an object that causes an action. In this case, the picture can be used to lock (password protect) an item or unlock a previously password protected item.--